

---- Minecraft Crash Report ----  
// I blame Dinnerbone.

Time: 2023-06-12 21:35:57

Description: Rendering screen

```
java.lang.ArrayIndexOutOfBoundsException: Index 185 out of bounds
for length 3
    at
    net.minecraft.client.gui.screens.inventory.EnchantmentScreen.m_7286_
    (EnchantmentScreen.java:91) ~[client-1.20-20230608.053357-
    srg.jar%23151!/:?] {re:classloading,pl:runtimedistcleaner:A}
    at
    net.minecraft.client.gui.screens.inventory.AbstractContainerScreen.m
    _88315_(AbstractContainerScreen.java:92)
    ~[client-1.20-20230608.053357-srg.jar%23151!/:?]
    {re:classloading,pl:runtimedistcleaner:A}
    at
    net.minecraft.client.gui.screens.inventory.EnchantmentScreen.m_88315
    _(EnchantmentScreen.java:143) ~[client-1.20-20230608.053357-
    srg.jar%23151!/:?] {re:classloading,pl:runtimedistcleaner:A}
    at
    net.minecraft.client.gui.screens.Screen.m_280264_(Screen.java:109)
    ~[client-1.20-20230608.053357-srg.jar%23151!/:?]
    {re:classloading,pl:accesstransformer:B,pl:runtimedistcleaner:A}
    at
    net.minecraftforge.client.ForgeHooksClient.drawScreenInternal(ForgeH
    ooksClient.java:422) ~[forge-1.20-46.0.1-universal.jar%23156!/:?]
    {re:classloading}
    at
    net.minecraftforge.client.ForgeHooksClient.drawScreen(ForgeHooksClie
    nt.java:415) ~[forge-1.20-46.0.1-universal.jar%23156!/:?]
    {re:classloading}
    at
    net.minecraft.client.renderer.GameRenderer.m_109093_(GameRenderer.ja
    va:965) ~[client-1.20-20230608.053357-srg.jar%23151!/:?]
    {re:classloading,pl:accesstransformer:B,pl:runtimedistcleaner:A}
    at
    net.minecraft.client.Minecraft.m_91383_(Minecraft.java:1146)
    ~[client-1.20-20230608.053357-srg.jar%23151!/:?]
    {re:classloading,pl:accesstransformer:B,pl:runtimedistcleaner:A,re:m
    ixin,pl:accesstransformer:B,pl:runtimedistcleaner:A}
    at
    net.minecraft.client.Minecraft.m_91374_(Minecraft.java:718)
    ~[client-1.20-20230608.053357-srg.jar%23151!/:?]
    {re:classloading,pl:accesstransformer:B,pl:runtimedistcleaner:A,re:m
    ixin,pl:accesstransformer:B,pl:runtimedistcleaner:A}
    at net.minecraft.client.main.Main.main(Main.java:218)
    ~[1.20-forge-46.0.1.jar:?] {re:classloading,pl:runtimedistcleaner:A}
    at
    jdk.internal.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
    ~[?:?] {}
    at
    jdk.internal.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAcc
```

```

    ethodImpl.java:77) ~[?:?] {}
        at
    jdk.internal.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingM
    ethodAccessorImpl.java:43) ~[?:?] {}
        at java.lang.reflect.Method.invoke(Method.java:568) ~[?:?]
    {}
        at
    net.minecraftforge.fml.loading.targets.CommonClientLaunchHandler.lam
    bda$launchService$0(CommonClientLaunchHandler.java:28)
    ~[fmlloader-1.20-46.0.1.jar:?] {}
        at
    cpw.mods.modlauncher.LaunchServiceHandlerDecorator.launch(LaunchServ
    iceHandlerDecorator.java:30) ~[modlauncher-10.0.8.jar:?] {}
        at
    cpw.mods.modlauncher.LaunchServiceHandler.launch(LaunchServiceHandle
    r.java:53) ~[modlauncher-10.0.8.jar:?] {}
        at
    cpw.mods.modlauncher.LaunchServiceHandler.launch(LaunchServiceHandle
    r.java:71) ~[modlauncher-10.0.8.jar:?] {}
            at cpw.mods.modlauncher.Launcher.run(Launcher.java:106)
    ~[modlauncher-10.0.8.jar:?] {}
            at cpw.mods.modlauncher.Launcher.main(Launcher.java:77)
    ~[modlauncher-10.0.8.jar:?] {}
        at
    cpw.mods.modlauncher.BootstrapLaunchConsumer.accept(BootstrapLaunchC
    onsumer.java:26) ~[modlauncher-10.0.8.jar:?] {}
        at
    cpw.mods.modlauncher.BootstrapLaunchConsumer.accept(BootstrapLaunchC
    onsumer.java:23) ~[modlauncher-10.0.8.jar:?] {}
        at
    cpw.mods.bootstraplauncher.BootstrapLauncher.main(BootstrapLauncher.
    java:141) ~[bootstraplauncher-1.1.2.jar:?] {}

```

A detailed walkthrough of the error, its code path and all known details is as follows:

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-- Head --

Thread: Render thread

Stacktrace:

```

    at
    net.minecraft.client.gui.screens.inventory.EnchantmentScreen.m_7286_
    (EnchantmentScreen.java:91) ~[client-1.20-20230608.053357-
    srg.jar%23151!/:?] {re:classloading,pl:runtimedistcleaner:A}
    at
    net.minecraft.client.gui.screens.inventory.AbstractContainerScreen.m
    _88315_(AbstractContainerScreen.java:92)
    ~[client-1.20-20230608.053357-srg.jar%23151!/:?]
    {re:classloading,pl:runtimedistcleaner:A}
    at
    net.minecraft.client.gui.screens.inventory.EnchantmentScreen.m_88315_
    (EnchantmentScreen.java:143) ~[client-1.20-20230608.053357-

```

```

srg.jar%23151!/:?) {re:classloading,pl:runtimedistcleaner:A}
    at
net.minecraft.client.gui.screens.Screen.m_280264_(Screen.java:109)
~[client-1.20-20230608.053357-srg.jar%23151!/:?)
{re:classloading,pl:accesstransformer:B,pl:runtimedistcleaner:A}
    at
net.minecraftforge.client.ForgeHooksClient.drawScreenInternal(ForgeH
ooksClient.java:422) ~[forge-1.20-46.0.1-universal.jar%23156!/:?)
{re:classloading}
    at
net.minecraftforge.client.ForgeHooksClient.drawScreen(ForgeHooksClie
nt.java:415) ~[forge-1.20-46.0.1-universal.jar%23156!/:?)
{re:classloading}
-- Screen render details --
Details:
    Screen name:
net.minecraft.client.gui.screens.inventory.EnchantmentScreen
    Mouse location: Scaled: (146, 95). Absolute: (292.215088,
190.702148)
    Screen size: Scaled: (427, 240). Absolute: (1708, 960).
Scale factor of 4.000000
Stacktrace:
    at
net.minecraft.client.renderer.GameRenderer.m_109093_(GameRenderer.ja
va:965) ~[client-1.20-20230608.053357-srg.jar%23151!/:?)
{re:classloading,pl:accesstransformer:B,pl:runtimedistcleaner:A}
    at
net.minecraft.client.Minecraft.m_91383_(Minecraft.java:1146)
~[client-1.20-20230608.053357-srg.jar%23151!/:?)
{re:classloading,pl:accesstransformer:B,pl:runtimedistcleaner:A,re:m
ixin,pl:accesstransformer:B,pl:runtimedistcleaner:A}
    at
net.minecraft.client.Minecraft.m_91374_(Minecraft.java:718)
~[client-1.20-20230608.053357-srg.jar%23151!/:?)
{re:classloading,pl:accesstransformer:B,pl:runtimedistcleaner:A,re:m
ixin,pl:accesstransformer:B,pl:runtimedistcleaner:A}
    at net.minecraft.client.main.Main.main(Main.java:218)
~[1.20-forge-46.0.1.jar:?) {re:classloading,pl:runtimedistcleaner:A}
    at
jdk.internal.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
~[?:?) {}
    at
jdk.internal.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAcc
essorImpl.java:77) ~[?:?) {}
    at
jdk.internal.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingM
ethodAccessorImpl.java:43) ~[?:?) {}
    at java.lang.reflect.Method.invoke(Method.java:568) ~[?:?)
{}
    at
net.minecraftforge.fml.loading.targets.CommonClientLaunchHandler.lam
bda$launchService$0(CommonClientLaunchHandler.java:28)
~[fmlloader-1.20-46.0.1.jar:?) {}
    at

```

```

cpw.mods.modlauncher.LaunchServiceHandlerDecorator.launch(LaunchServiceHandlerDecorator.java:30) ~[modlauncher-10.0.8.jar:?] {}
    at
cpw.mods.modlauncher.LaunchServiceHandler.launch(LaunchServiceHandler.java:53) ~[modlauncher-10.0.8.jar:?] {}
    at
cpw.mods.modlauncher.LaunchServiceHandler.launch(LaunchServiceHandler.java:71) ~[modlauncher-10.0.8.jar:?] {}
        at cpw.mods.modlauncher.Launcher.run(Launcher.java:106)
~[modlauncher-10.0.8.jar:?] {}
        at cpw.mods.modlauncher.Launcher.main(Launcher.java:77)
~[modlauncher-10.0.8.jar:?] {}
    at
cpw.mods.modlauncher.BootstrapLaunchConsumer.accept(BootstrapLaunchConsumer.java:26) ~[modlauncher-10.0.8.jar:?] {}
    at
cpw.mods.modlauncher.BootstrapLaunchConsumer.accept(BootstrapLaunchConsumer.java:23) ~[modlauncher-10.0.8.jar:?] {}
    at
cpw.mods.bootstraplauncher.BootstrapLauncher.main(BootstrapLauncher.java:141) ~[bootstraplauncher-1.1.2.jar:?] {}

```

-- Affected level --

Details:

```

    All players: 1 total; [LocalPlayer['Gaston_Fou'/188,
l='ClientLevel', x=110.96, y=64.00, z=101.97]]
    Chunk stats: 841, 533
    Level dimension: minecraft:overworld
    Level spawn location: World: (16,69,-16), Section: (at
0,5,0 in 1,4,-1; chunk contains blocks 16,-64,-16 to 31,319,-1),
Region: (0,-1; contains chunks 0,-32 to 31,-1, blocks 0,-64,-512 to
511,319,-1)
    Level time: 773033 game time, 921889 day time
    Server brand: forge
    Server type: Integrated singleplayer server

```

Stacktrace:

```

    at
net.minecraft.client.multiplayer.ClientLevel.m_6026_(ClientLevel.java:455) ~[client-1.20-20230608.053357-srg.jar%23151!/:?]
{re:classloading,pl:runtimedistcleaner:A}
    at
net.minecraft.client.Minecraft.m_91354_(Minecraft.java:2319)
~[client-1.20-20230608.053357-srg.jar%23151!/:?]
{re:classloading,pl:accessstransformer:B,pl:runtimedistcleaner:A,re:mixin,pl:accessstransformer:B,pl:runtimedistcleaner:A}
    at
net.minecraft.client.Minecraft.m_91374_(Minecraft.java:735)
~[client-1.20-20230608.053357-srg.jar%23151!/:?]
{re:classloading,pl:accessstransformer:B,pl:runtimedistcleaner:A,re:mixin,pl:accessstransformer:B,pl:runtimedistcleaner:A}
        at net.minecraft.client.main.Main.main(Main.java:218)
~[1.20-forge-46.0.1.jar:?] {re:classloading,pl:runtimedistcleaner:A}
    at

```

```

jdk.internal.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
~[?:?] {}
    at
jdk.internal.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAcc
essorImpl.java:77) ~[?:?] {}
    at
jdk.internal.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingM
ethodAccessorImpl.java:43) ~[?:?] {}
    at java.lang.reflect.Method.invoke(Method.java:568) ~[?:?]
{}
    at
net.minecraftforge.fml.loading.targets.CommonClientLaunchHandler.lam
bda$launchService$0(CommonClientLaunchHandler.java:28)
~[fmlloader-1.20-46.0.1.jar:?] {}
    at
cpw.mods.modlauncher.LaunchServiceHandlerDecorator.launch(LaunchServ
iceHandlerDecorator.java:30) ~[modlauncher-10.0.8.jar:?] {}
    at
cpw.mods.modlauncher.LaunchServiceHandler.launch(LaunchServiceHandle
r.java:53) ~[modlauncher-10.0.8.jar:?] {}
    at
cpw.mods.modlauncher.LaunchServiceHandler.launch(LaunchServiceHandle
r.java:71) ~[modlauncher-10.0.8.jar:?] {}
    at cpw.mods.modlauncher.Launcher.run(Launcher.java:106)
~[modlauncher-10.0.8.jar:?] {}
    at cpw.mods.modlauncher.Launcher.main(Launcher.java:77)
~[modlauncher-10.0.8.jar:?] {}
    at
cpw.mods.modlauncher.BootstrapLaunchConsumer.accept(BootstrapLaunchC
onsumer.java:26) ~[modlauncher-10.0.8.jar:?] {}
    at
cpw.mods.modlauncher.BootstrapLaunchConsumer.accept(BootstrapLaunchC
onsumer.java:23) ~[modlauncher-10.0.8.jar:?] {}
    at
cpw.mods.bootstraplauncher.BootstrapLauncher.main(BootstrapLauncher.
java:141) ~[bootstraplauncher-1.1.2.jar:?] {}

```

-- Last reload --

Details:

```

Reload number: 1
Reload reason: initial
Finished: Yes
Packs: mod_resources, vanilla, file/Whimscape_1

```

-- System Details --

Details:

```

Minecraft Version: 1.20
Minecraft Version ID: 1.20
Operating System: Mac OS X (x86_64) version 11.7.4
Java Version: 17.0.3, Microsoft
Java VM Version: OpenJDK 64-Bit Server VM (mixed mode),
Microsoft
Memory: 1424562072 bytes (1358 MiB) / 2147483648 bytes

```

(2048 MiB) up to 2147483648 bytes (2048 MiB)  
CPUs: 4  
Processor Vendor: GenuineIntel  
Processor Name: Intel(R) Core(TM) i5-7360U CPU @ 2.30GHz  
Identifier: Intel64 Family 6 Model 142 Stepping 9  
Microarchitecture: Amber Lake  
Frequency (GHz): 2.30  
Number of physical packages: 1  
Number of physical CPUs: 2  
Number of logical CPUs: 4  
Graphics card #0 name: Intel Iris Plus Graphics 640  
Graphics card #0 vendor: Intel  
Graphics card #0 VRAM (MB): 1536.00  
Graphics card #0 deviceId: 0x5926  
Graphics card #0 versionInfo: Revision ID: 0x0006  
Memory slot #0 capacity (MB): 4096.00  
Memory slot #0 clockSpeed (GHz): 2.13  
Memory slot #0 type: LPDDR3  
Memory slot #1 capacity (MB): 4096.00  
Memory slot #1 clockSpeed (GHz): 2.13  
Memory slot #1 type: LPDDR3  
Virtual memory max (MB): 11264.00  
Virtual memory used (MB): 7979.34  
Swap memory total (MB): 3072.00  
Swap memory used (MB): 2104.75  
JVM Flags: 8 total; -Xss1M -Xmx2G -XX:  
+UnlockExperimentalVMOptions -XX:+UseG1GC -XX:G1NewSizePercent=20  
-XX:G1ReservePercent=20 -XX:MaxGCPauseMillis=50  
-XX:G1HeapRegionSize=32M  
Launched Version: 1.20-forge-46.0.1  
Backend library: LWJGL version 3.3.1 build 7  
Backend API: Intel(R) Iris(TM) Plus Graphics 640 GL version  
4.1 INTEL-16.5.14, Intel Inc.  
Window size: 1708x960  
GL Caps: Using framebuffer using OpenGL 3.2  
GL debug messages: <disabled>  
Using VBOs: Yes  
Is Modded: Definitely; Client brand changed to 'forge';  
Server brand changed to 'forge'  
Type: Integrated Server (map\_client.txt)  
Graphics mode: fancy  
Resource Packs: vanilla, file/Whimscape\_1  
Current Language: fr\_fr  
CPU: 4x Intel(R) Core(TM) i5-7360U CPU @ 2.30GHz  
Server Running: true  
Player Count: 1 / 8; [ServerPlayer['Gaston\_Fou'/188,  
l='ServerLevel[Nouvelle aventure]', x=110.96, y=64.00, z=101.97]]  
Data Packs: vanilla, mod:forge, mod:journemap  
(incompatible)  
Enabled Feature Flags: minecraft:vanilla  
World Generation: Stable  
ModLauncher: 10.0.8+10.0.8+main.0ef7e830  
ModLauncher launch target: forgeclient  
ModLauncher naming: srg

```

ModLauncher services:
    mixin-0.8.5.jar mixin PLUGINSERVICE
    eventbus-6.0.3.jar eventbus PLUGINSERVICE
    fmlloader-1.20-46.0.1.jar slf4jfixer PLUGINSERVICE
    fmlloader-1.20-46.0.1.jar object_holder_definalize
PLUGINSERVICE
    fmlloader-1.20-46.0.1.jar runtime_enum_extender
PLUGINSERVICE
    fmlloader-1.20-46.0.1.jar capability_token_subclass
PLUGINSERVICE
    accesstransformers-8.0.4.jar accesstransformer
PLUGINSERVICE
    fmlloader-1.20-46.0.1.jar runtimedistcleaner
PLUGINSERVICE
    modlauncher-10.0.8.jar mixin TRANSFORMATIONSERVICE
    modlauncher-10.0.8.jar fml TRANSFORMATIONSERVICE
FML Language Providers:
    minecraft@1.0
    lowcodefml@null
    javafml@null
Mod List:
    client-1.20-20230608.053357-srg.jar |
Minecraft |minecraft |1.20 |
|DONE |Manifest:
a1:d4:5e:04:4f:d3:d6:e0:7b:37:97:cf:77:b0:de:ad:4a:47:ce:8c:96:49:5f
:0a:cf:8c:ae:b2:6d:4b:8a:3f
    forge-1.20-46.0.1-universal.jar |
Forge |forge |46.0.1 |
|DONE |Manifest:
84:ce:76:e8:45:35:e4:0e:63:86:df:47:59:80:0f:67:6c:c1:5f:6e:5f:4d:b3
:54:47:1a:9f:7f:ed:5e:f2:90
    journeymap-1.20-5.9.7-forge.jar |
Journeymap |journeymap |5.9.7 |
|DONE |Manifest: NOSIGNATURE
Crash Report UUID: e041d366-719f-4f78-b2dc-674c42bc042f
FML: 46.0
Forge: net.minecraftforge:46.0.1

```